

AXIS SUPERODOR

BACTERICIDAL SURODORANT CLEANER



- **Cleans, sanitizes and degreases all surfaces.**
- **Bactericidal at 0,5% as per standard EN 1040.**
- **7 available fragrances : green tea, Wild fresh, frutti, lavender, lily, mimosa, grapefruit.**
- **Longlasting scent (4 to 10 hours) very economical (use as of 0,5%).**
- **Detergent not classified, neutral pH, safe for users.**
- **Not lammable and biodegradable*.**
- **Compatible with the cleaning of of equipement in contact with foodstuffs.**

PHYSICO-CHIMICAL CHARACTERISTICS :

- Bactericidal cleaner (type 2 and 4 as per biocide directive 98/8/EC).
- Biocide directive EC 98/8 : active substances used in this formulation are notified in annex II.
- Limpid liquid, slightly foaming.
- Characteristic odor.
- Density at 20°C : $1,01 \pm 0,01$.
- pH : $7,6 \pm 0,6$.
- Completely miscible with water.
- Not flammable.
- Aqueous preparation ased of nonionic surfactants, detergents and stain removers, perfume and bactericidal agents (quternary ammonium).
- Cleans, degreases, disinfects and deodorizes.
- very enduring odor.
- Bactericidal as per AFNOR standard 72.151 and 72.171
- Complies with European standard EN 1040 (bactericidal, at 0.5% contact time 5 min.)

SAFETY / ENVIRONMENT :

- The components of AXIS SUPERODOR are on the list of Ministerial decree dated 08/09/99 regarding the cleaning of

equipment that might be in contact with foodstuffs.

- * Complies with EC detergents directive 648/2004 CE regarding biodegradability of surfactants.

USE INSTRUCTIONS :

- Dilute AXIS SUPERODOR from 0,5 to 3 % in water (1 to 3 glasses in a 10L bucket of water).
- Suitable for any manual cleaning (sponge, rag, mop, brush) or autowashers.
- Dilution > 10%in surodorant (trash bins...)
- AXIS SUPERODOR may be diluted using a hygiene d'hygiène or astmospherical diffuser SD08.

APPLICATIONS :

- **Cleans and leaves a pleasant perfume on surfaces:** tiles, linos, ceramics, marbles, whiteware, walls...
- **Sanitizes and deodorizes:** vehicules interiors, common parts of building, elevators shafts, toilets, trash bins, locker rooms...